

Manufacturing Systems

College of Engineering and Engineering Technology Degree Path - Catalog 2015-2016

Semester 1	Credits	Success Marker
CHEM 210	3	Students must receive a C or better in ENCL 103 and MATH
CHEM 212	1	better in ENGL 103 and MATH 229
ENGL 103	3	
MATH 229	4	
UEET 101	1	
GE: Creativity & Critical Analysis	3	
Total hours	15	

Semester 2	Credits	Success Marker
COMS 100	3	Students must receive a C or better in ENGL 203 and MATH
ENGL 203	3	230
MATH 230	4	
MEE 270	3	
PHYS 253	4	
Total hours	17	
Notes/Comments:		

Semester 3	Credits	Success Marker
ECON 260 or 261	3	
ISYE 250	2	
ISYE 350	3	
MATH 232	4	
PHYS 273	4	
Total hours	16	
Notes/Comments:		

	1
Semester 4	Credits
CSCI 240	4
ELE 210 or TECH 175/175A	3-4
ISYE 220	3
ISYE 335	3
MEE 209 or MEE 210/211	4 or 6
Total hours	17-20
Notes/Comments:	

Semester 5	Credits	Success Marker
ISYE 370	3	• Group 1: ISYE 439, MEE 422,
ISYE 410	3	MEE 425
MATH 336	3	
PSYC 102	3	
Tech Elective I (from Group 1)	3	
Total hours	15	
Notes/Comments:		

Credits

3 3 3

3

3

15

Semester 6	Credits	Success Marker
ISYE 310	3	
ISYE 371	3	
ISYE 430	3	
ISYE 435	3	
GE: Creativity & Critical Analysis	3	
Total hours	15	
Notes/Comments:		

Semester 7	
ISYE 431	
ISYE 440	
ISYE 460	

Tech Elective II (from Group 2)

• Group 2: ISYE 455, TECH 365
 Apply for graduation (2/1 for May, 6/1 for August, or 9/1 for December)

Success Marker

 Apply for graduation (2/1 for
May, 6/1 for August, or 9/1 for
December)

ISYE 480

Total hours

Semester 8	Credits	Success Marker
ISYE 450	3	 Group 3: MEE 430, TECH 311, 342, 414
ISYE 453	3	
ISYE 496	4	
Tech Elective IV (from Group 3)	3	
Total hours	13	
Notes/Comments:		

Notes/Comments: This plan is an example of what a four year plan could look like for a typical student. Placement exam scores in math as well as the completion of coursework may change the plan. It should not be used in the place of regular academic advising appointments. All students are required to meet with their advisor each semester to discuss course scheduling. All requirements are subject to change by NIU.