

## **Public Health: Health Administration**

Health and Human Sciences

Degree Path - Catalog 2015-2016

Fall 1	Credits	Success Marker	Spring 1	Credits	Success Marker
COMS 100	3		BIOS 103	3	
ENGL 103	3		BIOS 105	1	
Gen Ed:Creativity & Critical Analysis	3		ENGL 203	3	
UNIV 101	1		PSYC 102	3	
SOCI 170 or 250	3		PHHE 295	3	
MATH 110 or Elective	3		MATH 210, 211, or 229	3-4	
Total hours	16		Total hours	16-17	
Notes/Comments:		Notes/Comments:			

Fall 2	Credits	Success Marker	Spring 2	Credits	Success Marker
CHEM 110		Successfully completed NIU MATH 210, 211, or 229	PHHE 461	3	
CHEM 111	1		PHHE 325	3	
ECON 260	3		BIOS 213	3	
ENGL 350 or MGMT 346	3		GE Ed: Creativity & Critical Analysis or Elective	3	
Electives	6		Elective	3	
Total hours	16		Total hours	15	
Notes/Comments:			Notes/Comments:		

Fall 3	Credits	Success Marker	Spring 3	Credits	Success Marker
PHHE 351	3		MGMT 333	3	
ACCY 288	3		PHHE 467	3	
UBUS 223 or STAT 301	3		PHHE 441	3	
BIOS 109 or 357	3-5		PHHE 487	1	
Elective	3		PHHE 453	3	
			Choose one of: PHHE 315, 431, 433, 435, 437, 439, or 463	3	
Total hours	15-17		Total hours	16	
Notes/Comments:			Notes/Comments:		

Fall 4	Credits	Success Marker	Spring 4	Credits	Success Marker
PHHE 451		<ul> <li>Apply for graduation (2/1 for May, 6/15 for August, or 9/1 for December)</li> </ul>	PHHE 469		<ul> <li>Meet all degree requirements based on courses in progress.</li> </ul>
PHHE 455	3		PHHE 489	6	
FINA 320 or OMIS 338	3		Choose one of: PHHE 315, 431, 433, 435, 437, 439, or 463	3	
MKTG 310	3				
SOCI 356, 482, 451, or UHHS 465	3				
Total hours	15		Total hours	12	
Notes/Comments:		Notes/Comments:			

Notes/Comments: This plan is an example of what a four year plan could look like for a typical student. Placement exam scores in math as well as the completion of coursework may change the plan. It should not be used in the place of regular academic advising appointments. All students are encouraged to meet with their advisor each semester to discuss course scheduling. All requirements are subject to change by NIU.